Long Melford Church of England Primary School

Art Progression Map

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	Explore drawing materials different pencil types, colour, lead, crayon, pastel, chalk. Explore large scale outside drawing on playground. - Develop and practice different line types, curved, straight, wavy, thick, thin, - Make simple representations of objects familiar to them eg. my house, my cat, my family	Learn pencil types, their properties and explore. Develop control of pencil for detail in their pictures. - Use a pencil to create lines of different thickness in drawings. Show different tones by using coloured pencils. Colour own work neatly & stay in lines.	Continue to add detail to picture and begin to use side of pencil to add shading to detail Choose and use three different grades of pencil when drawing. - Extend use of drawing materials charcoal, pencil and pastel to create drawings Use a viewfinder to focus on a specific part of an artefact before drawing it. Show pattern & texture by adding dots & lines.	- Build on skills of tonal shading in their drawing. Sketch lightly without using a rubber. Show facial expression in art Use sketches to help produce a final piece of art. Use different grades of pencils to show tones and textures through hatching & cross hatching. Use shading to show light & shadow. Annotate sketches to explain and elaborate. Use line to replicate geometric patterns in Islamic Art	Begin to make individual choices in their choice of media. Show body language in sketches and paintings Use line, tone, shape and colour to represent figures and forms in movement. Show reflections in art Use line to replicate geometric patterns in Islamic Art	Begin to include measuring skills to help with proportion in their drawings. Use shading to create mood and texture. Use a variety of techniques to add effects eg reflections, shadow & direction of sunlight. Organise line, tone, shape and colour to represent figures and forms in movement. Use shading to create mood and feeling. Learn and use technical vocabulary Evaluate and analyse creative works.	Explain the different tools used to create art. Explain personal choices of specific art techniques used. Draw with precision using different gradient pencils or other mediums for effect Show shape, proportion and perspective in drawings and artwork
Textiles	Join material using glue	Use weaving to create a pattern Learn to plait Use dip dye	Use a template to shape Join material using running stitch	Join textiles with stitching. Understand the need for a seam	Dye fabric Use cross stitch & back stitch	Choose from a range of stitching techniques Quilt pad & gather	Create pieces using previously learned sewing techniques

		Join material using glue/stitch	Decorate eg add sequins	allowance Create weavings			Including seam allowance Use range of stitches Select material to create visual and tactile effects including decorations
3D Sculpture	Use rolled up paper, straws card and clay Use rolling & cutting Manipulate and use playdough/plasticine Experiment with 3d junk modelling	Use rolling, cutting carving & moulding clay	Use clay & other mouldable materials using coiling method Join 2 pieces of clay together.	Use clay Add materials to provide interesting details	Create and combine shapes eg nets or using solid materials Sculpt using clay & other mouldable materials Include texture that conveys expression and movement	Use tools to create texture and pattern Show life like qualities and real life proportions	Use frameworks such as wire and moulds to provide stability & form Combine visual & tactile qualities
Painting	-Learn housekeeping brush care, aprons, drying rack - Name and recognise primary colours. - Explore mixing and naming secondary colours. -Have an understanding of warm/cold colours - Experience 2 different paint types- eg. poster and water colour. Experience adding white to a colour to create tonal shade Create colour wheels	Develop ability to control paint and brush. Use thick & thin brushes - Know and name both primary and secondary colours -Mix, use and apply secondary colours in their work. -Explore white/black added to paint colours - Create moods in art work by using colours and techniques. Ask questions and describe what can	-Experiencing painting with smaller brushes, developing brush control. -Explore what happens what happens when secondary colours are mixed Mix brown paint by mixing red and green together. Create tints with paint by adding white. Create tones with paint by adding black. Explain ideas of how artists have	- Know tertiary colours Further explore tint/tone shade- apply this in their paintings. Create a background using a colourwash Use a range of brushes to create Shapes, textures, patterns & lines. Use watercolour tp produce washes for backgrounds and add detail Identify the techniques used by different artists	Mix tertiary colours - Know how different colours affect our mood/feelings compare/contr ast two paintings with separate moods. Experiment with the styles used by other artists. Explain some of the features of art from historical periods. Recognise when art is from different historical periods	Use acrylic paint Use tertiary colour in their paintings Use the past as a source of artistic inspiration. Experiment with mood& colour Sketch lightly before painting Create a colour palette based on colours observed in natural world.	Use oil paint Make individual choices regarding choice of media and state why in their work. Research artwork from different periods of history. Research artwork from different periods of history and locations and investigate similarities and differences between the technique and styles used.

		be seen in a painting. Ask questions about a piece of art work.	used colour, pattern and shape Create a piece of art in response to the work of an artist	Compare the work of different artists. Recognise when art is from different cultures.			Identify great artists and
Inspiration from greats (classic & modern)	Describe their work Use ideas from the artist/designer to create own work	Describe their work Use ideas from the artist/designer to create own work	Replicate some of the techniques Create original pieces influenced by artist/designer /architect	Replicate some of the techniques Create original pieces influenced by artist designer /architect	Replicate some of the techniques Create original pieces influenced by artist designer /architect	Sketch and give details about the style of notable artists. Show how their artist designer /architect has influenced society Create original pieces that show a range of influences and styles	Sketch and give details about the style of notable artists. Show how their artist designer /architect has influenced society Create original pieces that show a range of influences and styles Challenge** Study history of art movements from ancient to modernist
Printmaking	Use repeating or overlapping shapes Use objects to create print eg fruit, sponges	Press, roll rub & stamp to create prints Mimic print from the environment eg wallpaper	Create a printed piece of art by pressing, rolling, rubbing and stamping	Use layers of two or more colours Replicate patterns from nature or built environments	Make printing blocks eg coiled string glued to a block Use greater precision Print onto different materials using at least 4 different colours	Use images which have been created, scanned and found; altering them where necessary to create art.	Use A range of resources to create Art. Print using relief or etching to create different patterns showing fine detail. Use visual elements to reflect the purpose of the work

Collage	Use a combination of materials that are cut torn and glued	Sort and arrange materials Mix materials to create texture	Select and arrange materials for a striking effect	Ensure collage work is precise Use coiling, overlapping & tessellations.	Ensure collage work is precise Use mosaic & montage	Use mixed textures to combine visual & tactile qualities.	Use ceramic mosaic materials & techniques
Digital media	Introduce software to create colours & shapes	Use appropriate software to create colours, shapes, textures lines and tones.	Shape prints—adding colour Use digital images and combine with other media in artwork. Use IT to create art that includes my own work and that of others.	Create images, video & sound recordings	Create images, video & sound recordings	Enhance digital media by editing, use of animation and installations	Enhance digital media by editing, use of animation and installations

Curriculum Aims: Develop ideas, master techniques & take inspiration from the greats • To communicate in visual & tactile form • To draw confidently using observation & imagination (& using 2D & 3d digital media) • To reflect on, analyse & evaluate own work • To gain knowledge of great artists, architects, craft makers & designers